

| Creativity and Innovation | Communication and Collaboration | Research and Info Fluency | Critical Thinking | Digital Citizenship | Tech Operations and Concepts |
|---|---|--|--|---|---|
| <p>___ I can identify the best type of productivity software to use for a certain task.</p> | <p>___ I can show how to safely and securely use telecommunications tools to read, send, or post electronic messages to peers, experts, and family members.</p> | <p>___ I can show how to apply appropriate steps independently to access technology such as CD-ROMs and Web-based search engines to locate information on assigned topics in the curriculum.</p> | <p>___ I can use developmentally appropriate software focused on early learning problem-solving skills.</p> | <p>___ I can identify a computer as a machine that helps people work, learn, communicate, and play.</p> | <p>___ I can recognize the major hardware component in a computer system and identify the function and care of them.</p> |
| <p>___ I can collaborate with others to plan, organize, develop, and orchestrate presentation of a multimedia slide show that communicates information and ideas to classmates.</p> | <p>___ I can show how to use a variety of media to gather information and ideas relevant to curriculum, accurately summarize and illustrate the material, and effectively present the final information using a variety of media.</p> | <p>___ I can show how to use existing common databases independently to locate, sort, and interpret information on assigned topics in the curriculum.</p> | <p>___ I can recognize how technology is used in their home or at school for learning and entertainment.</p> | <p>___ I can recognize that using a password protects the privacy of information.</p> | <p>___ I can use a mouse or trackpad to access an application, indicate a choice, or activate a hyperlink.</p> |
| | | <p>___ I can provide a logical rationale for choosing one type of hardware or software over another for completing a specific assigned task.</p> | | <p>___ I can recognize technology as a source of information, learning, and entertainment.</p> | <p>___ I can recognize symbols and icons used to identify common hardware and software functions within prepared materials.</p> |
| | | | | | <p>___ I can use the keyboard to type letters and numbers and know how to use special key functions.</p> |
| | | | | | <p>___ I can identify basic care of the computer, monitor, keyboard, mouse, or trackpad.</p> |
| | | | | | <p>___ I can select applications and curriculum-related software by associating icons with resources I want to access.</p> |
| | | | | | <p>___ I can identify technology terminology that labels major technology hardware components.</p> |